

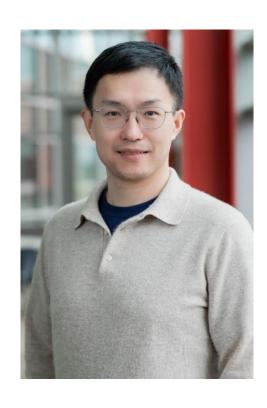
# CS 498: Machine Learning System Spring 2025

Minjia Zhang

The Grainger College of Engineering

### About the Instructor





### Minjia Zhang

- Now: Assistant Professor at UIUC
  - Affiliated with ECE and NCSA, UIUC
  - <a href="https://siebelschool.illinois.edu/about/people/faculty/minjiaz">https://siebelschool.illinois.edu/about/people/faculty/minjiaz</a>
- Principal researcher at Microsoft (2016-2023)
  - Project: DeepSpeed, Megatron-DeepSpeed

## My Lab: Supercomputing System and AI Lab (SSAIL)



#### Research area: Systems + Machine Learning

#### **Recent topics:**

- Efficient machine learning systems (training/inference on parallel/distributed/heterogeneous hardware)
- Effective efficiency algorithms (model compression, data efficiency, parameter-efficient tuning, etc.)
- Large-scale DL/AI applications (RAG, Image/Video Generation, VLM, DLRM, Vector DB, etc)

## Today



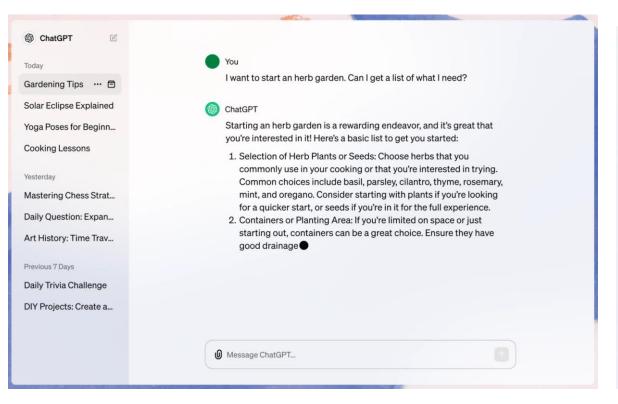
- Why study ML Systems?
- Course overview
- Logistics

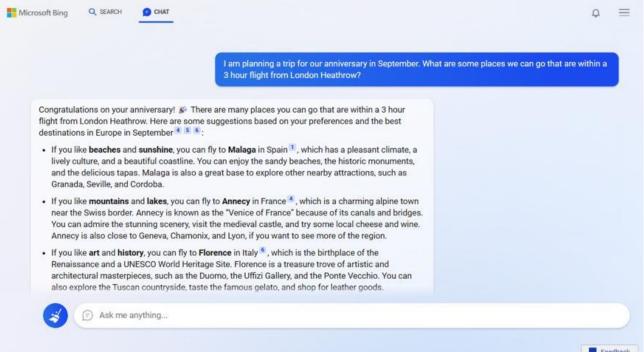


## The Large Language Model Revolution

## ChatGPT/Search







ChatGPT: Optimizing Language Models for Dialogue

#### Continuation and Generation



```
Python 3
Get the current value of a Bitcoin in US dollars using the bitcoincharts api
import requests
import json
def get_bitcoin_price():
    url = 'http://api.bitcoincharts.com/v1/weighted_prices.json'
    response = requests.get(url)
    data = json.loads(response.text)
    return data['USD']['7d']
if name == ' main ':
    print(get_bitcoin_price())
```

<u>Suggest code and entire function in your editor – Github/OpenAl Codex</u>

## Image Generation from Text



#### TEXT DESCRIPTION

An astronaut Teddy bears A bowl of soup

that is a portal to another dimension that looks like a monster as a planet in the universe

as digital art in the style of Basquiat drawn on a cave wall DALL-E 2









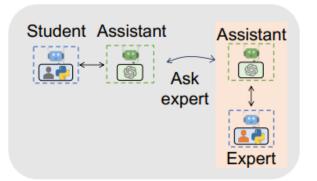




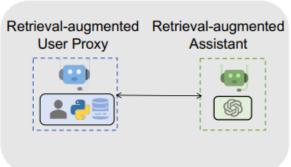


## Agentic Al

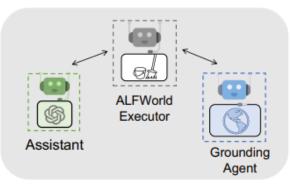




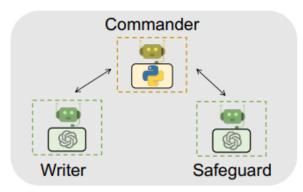
A1. Math Problem Solving



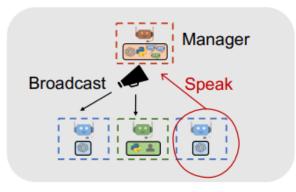
A2. Retrieval-augmented Chat



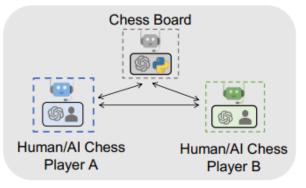
A3. ALF Chat



A4. Multi-agent Coding



A5. Dynamic Group Chat

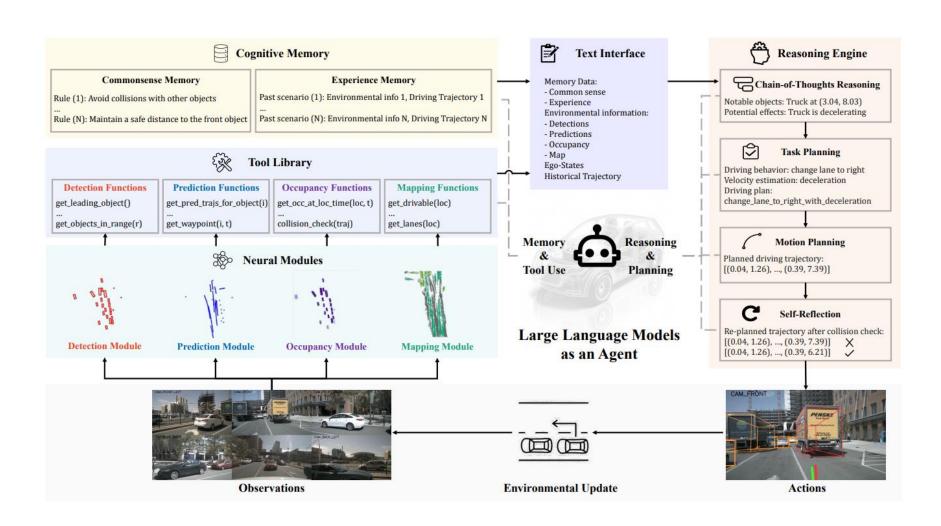


A6. Conversational Chess

AutoGen: Enabling Next-Gen LLM Applications via Multi-Agent Conversation

## **Autonomous Driving**





## Robotics





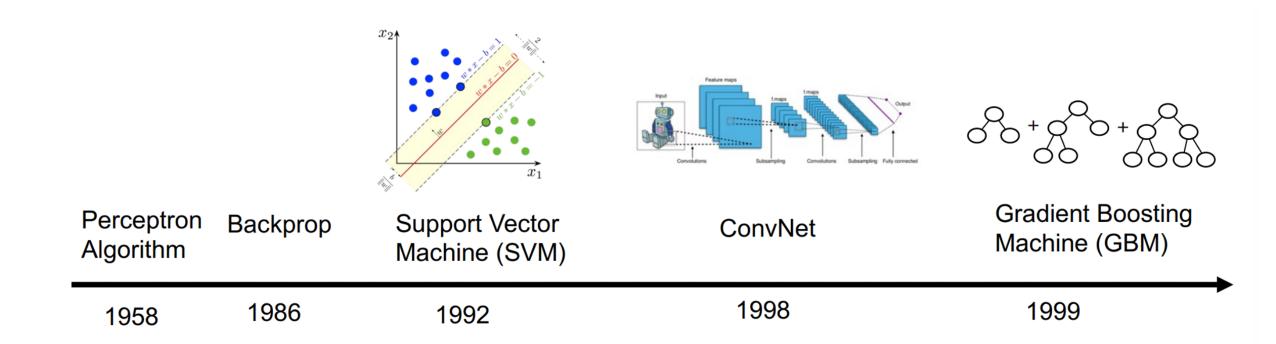
Using Generative AI to Enable Robots to Reason and Act



**How does this Happen?** 

A key ingredient: ML Systems





# Many algorithms we use today are created before 2000







**MTurk** 





2001

2004

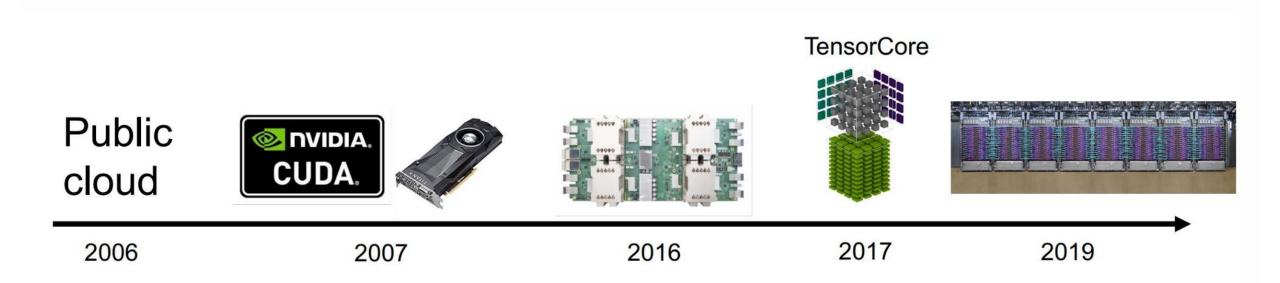
2005

2009

2010

# **Data** serves as fuel for machine learning models

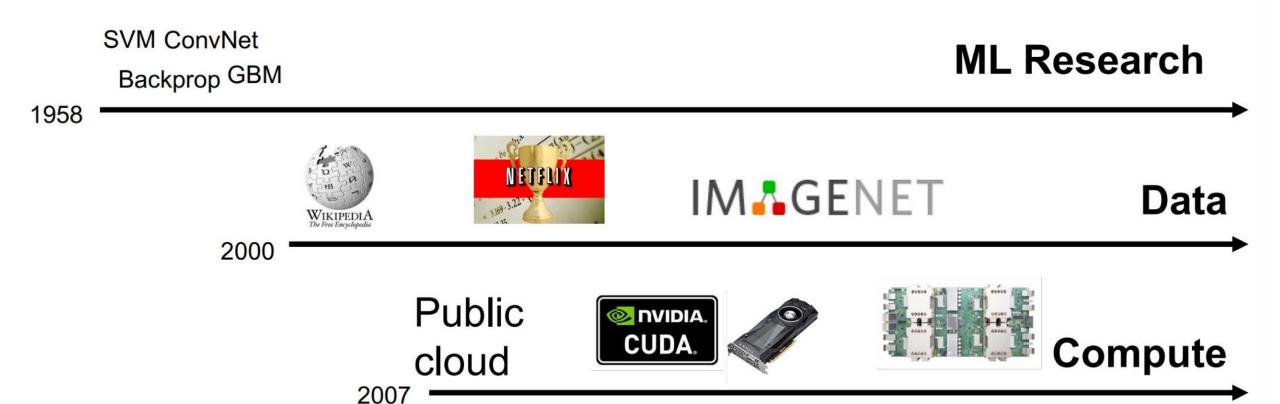




## **Compute** scaling

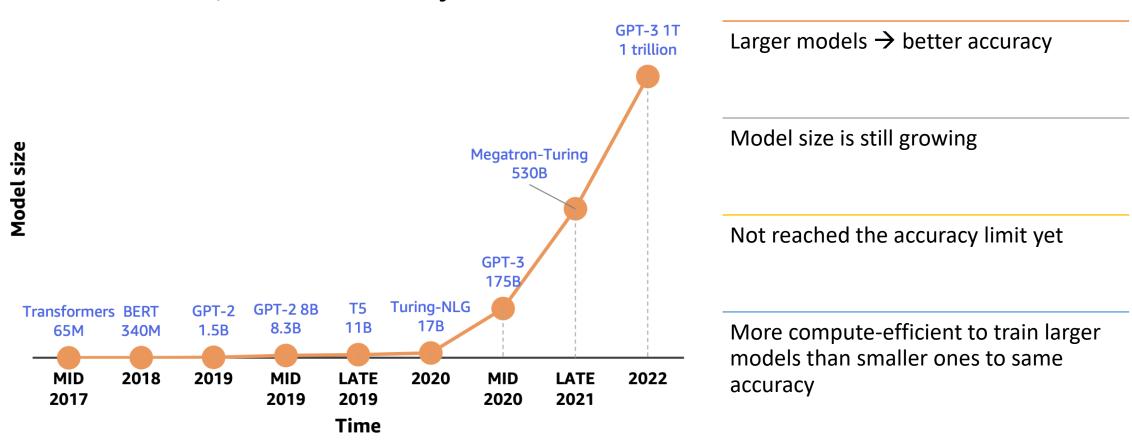
#### When three things come together and ready





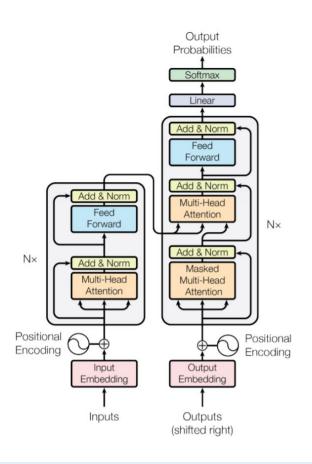


#### 15,000x increase in 5 years

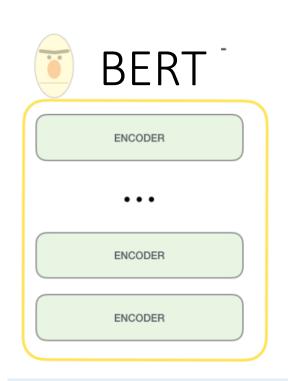


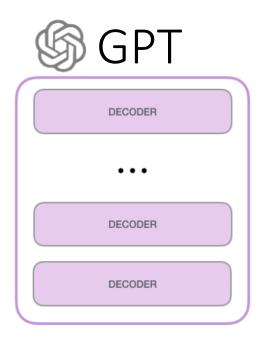
#### Transformers for Language Modeling





Attention Is All You Need, NeurIPS 2017





BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding, ACL 2019

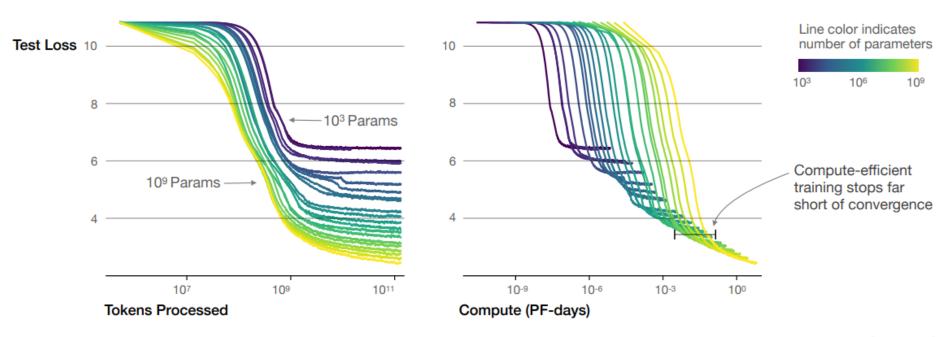
Language Models are Few-Shot Learners, NeurIPS 2020

#### LLMs are Impressively Scaling!



Larger models require **fewer samples** to reach the same performance

The optimal model size grows smoothly with the loss target and compute budget



**Figure 2** We show a series of language model training runs, with models ranging in size from  $10^3$  to  $10^9$  parameters (excluding embeddings).

Scaling Laws for Neural Language Models, OpenAl, 2020

#### ML System Challenges



- Too slow to train high-quality models on massive data
  - More hardware ≠ higher throughput, bigger model
  - Higher throughput ≠ better accuracy, faster convergence, lower cost
  - Better techniques ≠ handy to use
- Slow and expensive to deploy the models

#### ML System Desired Capabilities

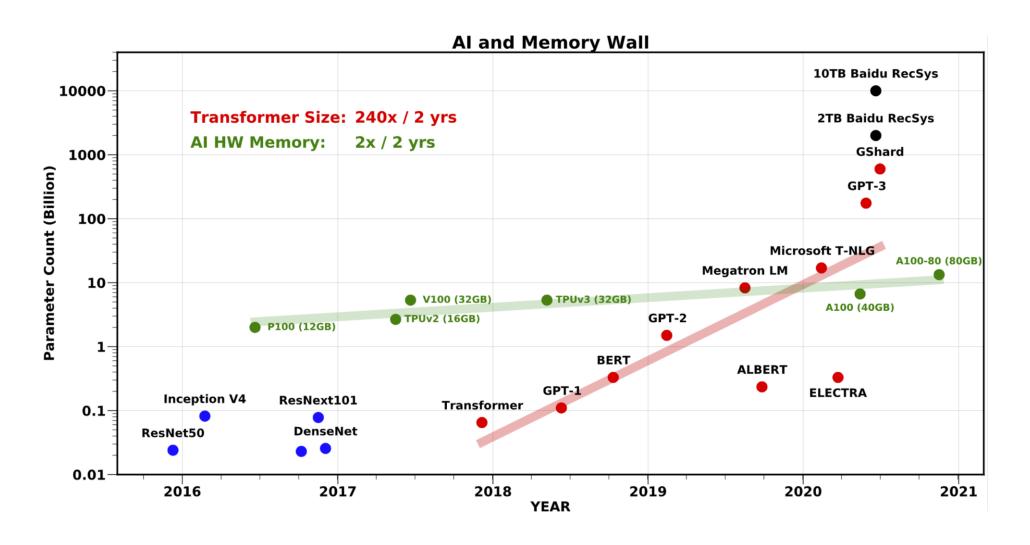


**Efficiency:** Efficient use of hardware for high scalability and throughput

Effectiveness: High accuracy and fast convergence, lowering cost

**Easy to use:** Improve development productivity of model scientists





#### ML System Research Reshape the Large Model Training Landscape

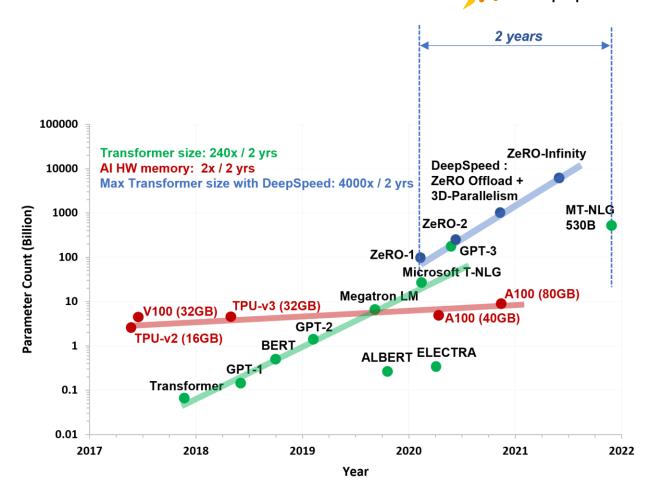


#### DeepSpeed Powered Massive Models:

- Z-code MoE 10B
- o Microsoft-Turing NLG 17B
- o GPT Neo-X 20B
- Jurrasic-1 178B
- Big Science 200B (ongoing)
- Megatron-Turing NLG 530B

#### **Key training technologies:**

- ZeRO redundancy optimizer
- ☐ 3D parallelism
- ☐ Optimized CUDA/ROCm/CPU kernels
- Optimized communication libraries
- Mixed precision training
- Communication efficient Adam
- ☐ Sparse Attention
- ☐ Mixture of quantization
- Curriculum learning
- ч ..





## **Year 2012**

## **Methods**

SGD Dropout ConvNet Initialization

## **Data**



1M labeled images

## Compute

Two GTX 580

Six days





ResNet

Transformer

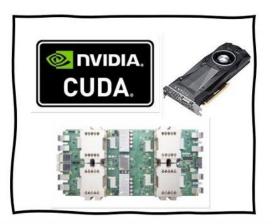
**ML Research** 

44k lines of code

Six months



**Data** 



Compute





ResNet

Transformer

**ML Research** 

100 lines of python

A few hours

**System Abstractions** 

Systems (ML Frameworks)

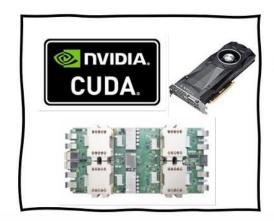








**Data** 



Compute

#### **ML Systems**



- Enable new system capabilities to break the memory wall
- Accelerate ML research
- Reduce deployment cost
- Democratize Al to everyone
- ML ←→ System codesign

•

• In summary: ML System is becoming an essential skill

## Today



- Why study ML Systems?
- Course overview
- Logistics

## ML System Stack



\\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\	omputer Speed Vision Recogni	ch Languag ition Translatio		s Recommender Systems	Fraud Advertising
ML Data Sets	ImageNet	COCO	VOC	KITTI	WMT
ML Models	ResNet	GoogLeNet	SqueezeNet	MobileNet	SSD GNMT
ML Frameworks	Tenso	or-Flow PyTo	orch Caffe	MXNet CNT	Theano
<b>Graph Formats</b>			ONNX	NNEF	
<b>Graph Compilers</b>		TVM	nGraph	Glow XL	A
<b>Optimized Libraries</b>	CUI	DA MKL	DNN Open	BLAS CuBLA	S Eigen
<b>Operating Systems</b>	Linux	Android	Window	s BSD/OS-2	RTOS
Hardware	GPU CP	TPU	NPU	DSP	FPGA Accelerators

## ML System Stack



ML Applications	Computer Speed Vision Recogni	ch Language tion Translatio	Autonomous on Driving	Systems Recommender	Fraud Advertising
ML Data Sets	ImageNet	COCO	VOC	KITTI	WMT
ML Models	ResNet	GoogLeNet	SqueezeNet	MobileNet S	GNMT GNMT
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Graph Compilers		TVM	nGraph	Glow XLA	
<b>Optimized Libraries</b>	CUI	DA MKL	DNN Open	BLAS CuBLAS	S Eigen
<b>Operating Systems</b>	Linux	Android	Window	s BSD/OS-X	RTOS
Hardware	GPU CP	U TPU	NPU	DSP	FPGA Accelerators

#### ML System at Scale



Ad-hoc: diverse model family, optimization algos, and data

Opt algo: iterative-convergent

Model family: neural nets

Model: CNNs/transformers/GNNs

LLMs: transformer decoders

Our scale increases -- we double down more resources on a specialized model

Single-core CPU

Many CPUs and multithreads

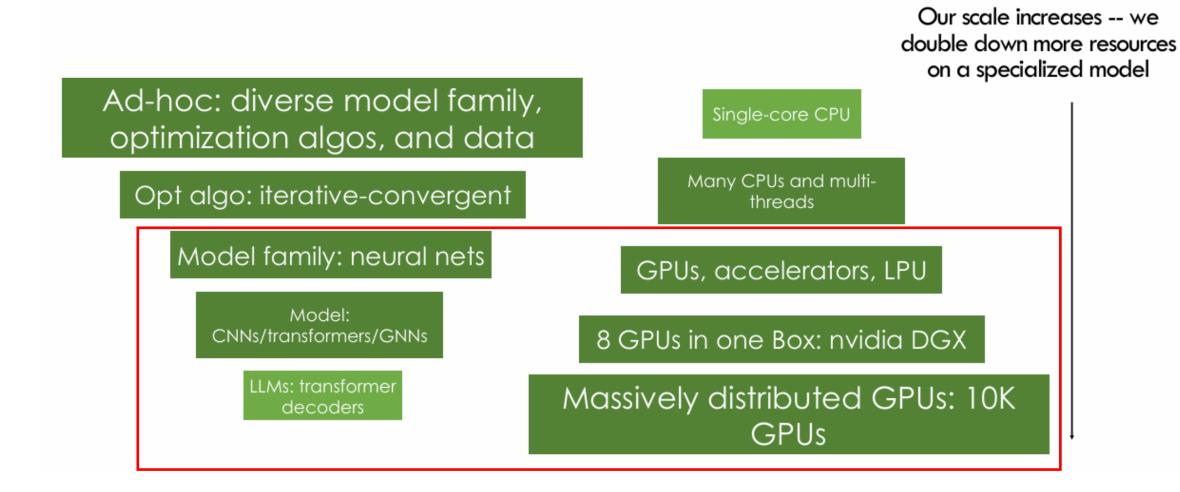
GPUs, accelerators, LPU

8 GPUs in one Box: nvidia DGX

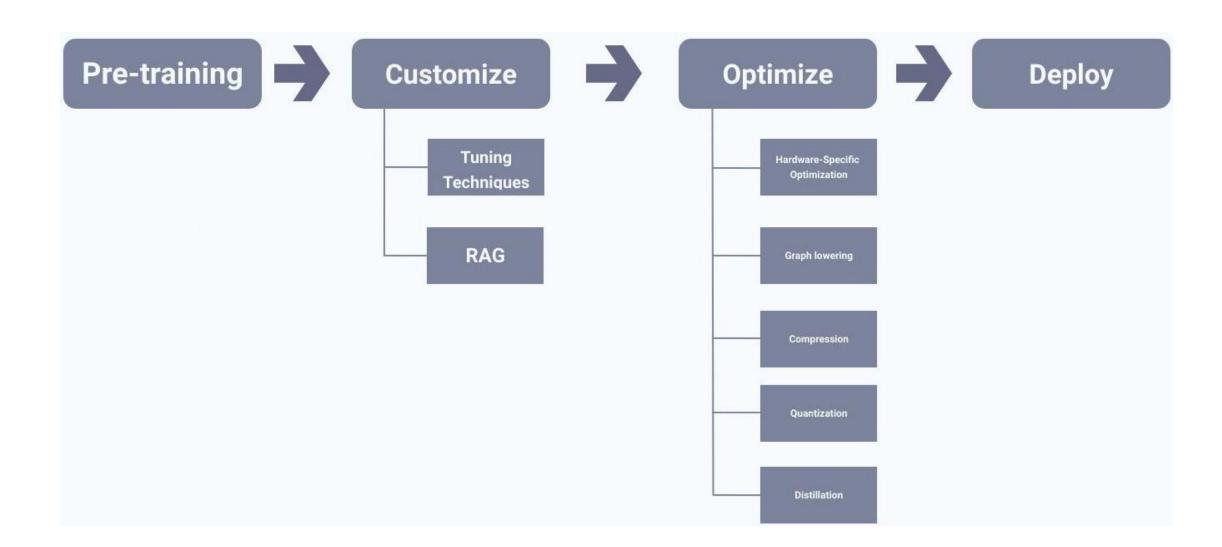
Massively distributed GPUs: 10K GPUs

#### ML System at Scale

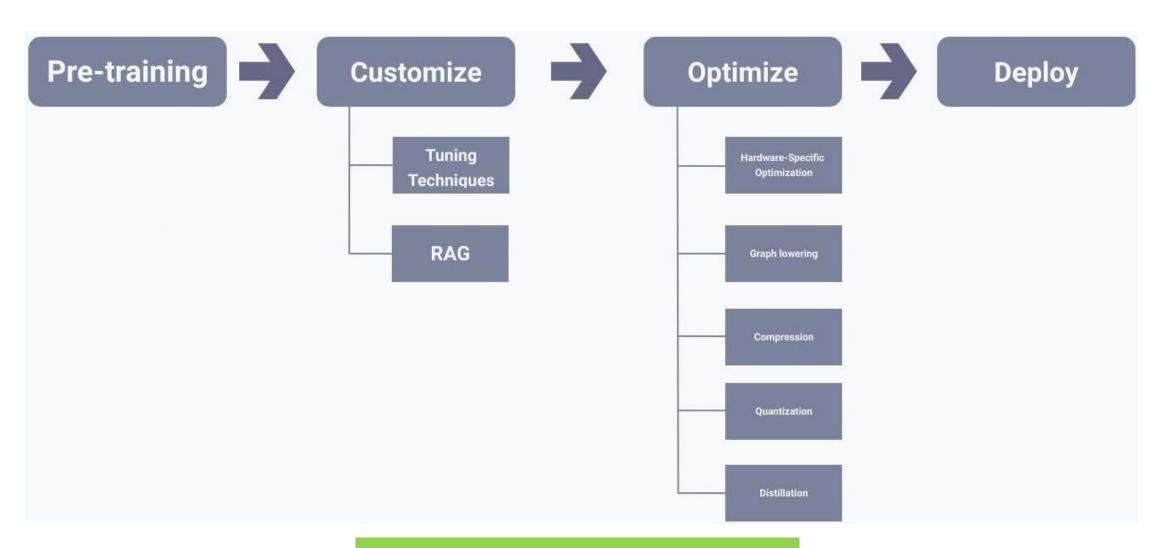












ML system challenges in all stages!

### Course organization



- Distributed ML, ML parallelization
- Efficient model adaption
- ML inference optimizations
- Compression algorithms
- Al applications

#### Part 1: Basics



## Machine learning system basic

- Deep Learning workloads
- Computation graph
- ML frameworks



# Distributed training strategies to break the memory wall

- Data parallelism
- Tensor parallelism
- Pipeline parallelism
- Sequence parallelism
- Gradient checkpointing
- Auto parallelism

# Part 3: Inference optimizations



# Ultra-fast inference optimizations

- CUDA kernels
- Kernel fusion
- Flash attention
- Paged attention



Compression algorithms to make model smaller, faster, and cheaper

- Quantization
- Sparsification
- Low rank decomposition
- Distillation

# Part 5: LLM-specific optimizations



- Mixture-of-Experts
- Speculative decoding
- LoRA
- RAG
- Agents
- •



# By the end of this course, you will

- Understand the basic functioning of modern DL libraries, including concepts like compute operators, automatic differentiation, etc.
- Under the full pipeline of modern ML systems, starting from pretraining all the way to deployment...
- Understand scaling-up, why and how? All sorts of machine learning parallelization techniques, and latest research in the area ...
- Understand hardware acceleration/CUDA/GPUs, and can program/debug a little accelerator programs ...
- Ground all you learning in the context of LLMs, understand the L of LLM, how it is optimized, scaled, trained, served...
- Have fun!

# Questions?

#### Course Website



#### CS 498 Machine Learning System, Spring 2025

#### **Basic Information**

Instructor: Minjia Zhang

Schedule: Tuesdays and Thursdays 2-3:15pm CST Location: 1214 Siebel Center for Computer Science

Office hours: TBD

Instructor Email: minjiaz AT illinois.edu

TA: Ahan Gupta

TA Email: ag82@illinois.edu

LMS: Canvas

Recommended Prerequisites: CS 425 - Distributed Systems CS 484 - Parallel Programming, CS 533 - Parallel Computer Architecture, CS 446 - Machine Learning

#### **Course Description**

Welcome to the Spring 2025 offering of CS 498: Machine Learning System!

This is a new undergraduate course offered for the first time at UIUC. Therefore, we might adjust the schedule and content depending on your learning progress.

The goal of this course is to provide students with an in-depth understanding of various elements of modern machine learning systems, ranging from the performance characteristics of ML m will also conduct case studies on modern large language model training and serving and cover the design rationale behind state-of-the-art machine learning frameworks.

#### Tentative Course Schedule

#### **Course Policy**

#### Grading

The course assignments consist of (i) attendance and class participation, (ii) lab assignments, (iii) reading summary, (iv) final project presentation, and (v) completing an open-ended research

Grading Breakdown

Attendance and class participation 20%

Lab assignments 20% (2 lab assignments, 10% each)
Reading summary 20% (10 readings, 2% each)

Final research project presentation 15%

Project report 25% (5% + 5% + 15%)



- Ahan Gupta (<u>ag82@illinois.edu</u>)
  - PhD@CS
  - Experience: LLM system optimizations
  - OH: TBD



# Components and Grading



- Attendance and class participation 20%
- Lab assignments 20% (2 lab assignments, 10% each)
- Reading summary 20% (10 readings, 2% each)
- Final research project presentation 15%
- Project report 25% (5% + 5% + 15%)

# Grading Scheme (grade is the better of the two)



Grade	Absolte Cutoff (>=)	Relative Bin
A+	95	Highest 5%
Α	90	Next 10%
A A-	85	Next 15%
B+	80	Next 15%
В	75	Next 15%
B-	70	Next 15%
C+ C+ C-	65	Next 5%
C+	60	Next 5%
C-	55	Next 5%
D	50	Next 5%
F	<50	Lowest 5%

# Grading Scheme (grade is the better of the two)



Example, 82 and 33%,

Abs: B+; Rel: B-;

Final: B+

Grade	Absolte Cutoff (>=)	Relative Bin
<b>A</b> +	9.	5 Highest 5%
A	90	Next 10%
A A-	8.	5 Next 15%
B+	80	Next 15%
В	7.	5 Next 15%
B-	7(	Next 15%
C+	6.	5 Next 5%
C+	60	Next 5%
C-	5.	5 Next 5%
D	50	Next 5%
F	<50	Lowest 5%

# Structure of the Course (Tentative)



Week		Part 1: Basics	
1	Course intro	DL Workloads	
2	DL frameworks	AutoDiff	
	Part	Part 2: Distributed ML	
3	Overview of training	Communication collectives	
4	Data parallelism, tensor parallelism	Pipeline parallelism	
5	Zero-style data parallelism	Heterogeneous GPU-CPU	
6	3D parallelism	Auto parallelism	
7	Mixed precision training	Communication compression	
	Part 3: II	Part 3: Inference optimizations	
8	CUDA basics		
9	FlashAttention	PagedAttention	
10	Continusou batching	Efficient scaling of transformer inference	
11	TVM and DL compiler		
	Pai	Part 4: Compression	
11	Quantization 1	Quantization 2	
12	Sparsification 1	Sparsification 2	
13	Distillation	Low-rank decomposition	
14	KV cache compression 1	KV cache compression 2	
		Part 5: Misc	
15	MoE 1	MoE2	
COMPUTER SCIENCE 16	Vector db	RAG GRAINGER	

48 NGER ENGINEERING

# Lab Assignments



- Two lab assignments (TBD)
  - Likely will use NCSA clusters for GPUs
  - The instructor needs to figure out some details
- Topics
  - Inference optimizations
  - Compress ML models

### **Reading Summary**



### • Required reading:

- The instruction will select 10 highly relevant papers in MLSys (mostly under 12 pages).
- One paper per week (starting from Jan 27), submit your reading by the end of day of each Friday.
- The reading summary should be done independently and include the following content:
  - The problem the paper is trying to tackle.
  - What's the impact of the work, e.g., why is it an important problem to solve?
  - The main proposed idea(s).
  - A summary of your understanding of different components of the proposed technique, e.g., the purpose of critical design choices.
  - Your perceived strengths and weaknesses of the work, e.g., novelty, significance of improvements, quality of the evaluation, easy-to-use.
  - Is there room for improvement? If so, what idea do you have for improving the techniques?
- The reading summary length should be around 4-5 paragraphs.

# Reading Summary



Grading criteria, each summary has 12 points in total. For each review item above, you get:

- 2: The summary item demonstrates a clear understanding of the paper.
- 1: The summary item misses the point of the paper.
- 0: The summary item is missing.

### Reading List



#### Paper Reviews

The instruction will select 10 highly relevant papers in MLSys (mostly under 12 pages). One paper per week (starting from Jan 27), submit your

#### Reading List

The reading summary should be done independently and include the following contents:

- · The problem the paper is trying to tackle.
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- Your perceived strengths and weaknesses of the work, e.g., novelty, significance of improvements, quality of the evaluation, easy-to-use.
- . Is there room for improvement? If so, what idea do you have for improving the techniques?

#### ML System Reading List

(3D Parallelism) Efficient large-scale language model training on GPU clusters using megatron-LM SC 2021

(ZeRO-style Data Parallelism) ZeRO: Memory Optimizations Toward Training Trillion Parameter Models SC 2020

Alpa: Automating Inter- and Intra-Operator Parallelism for Distributed Deep Learning
OSDI 2022

FlashAttention: Fast and Memory-Efficient Exact Attention with IO-Awareness NeurIPS 2022

Orca: A Distributed Serving System for Transformer-Based Generative Models
OSDI 2022

(vLLM) Efficient Memory Management for Large Language Model Serving with PagedAttention SOSP 2023

GPTQ: Accurate Post-Training Quantization for Generative Pre-trained Transformers ICLR 2023

SmoothQuant: Accurate and Efficient Post-Training Quantization for Large Language Models ICML 2023

Fast Inference from Transformers via Speculative Decoding ICML 2023

Mamba: Linear-Time Sequence Modeling with Selective State Spaces
Arxiv 2024

### **Course Project**



- The course also includes proposing and completing a course project. The project can involve, but is not limited to, any of the following tasks:
  - Benchmark and analyze important DL workloads to understand their performance gap and identify important angles to optimize their performance.
  - Apply and evaluate how existing solutions work in the context of emerging AI/DL workloads.
  - Design and implement new algorithms that are both theoretically and practically efficient.
  - Design and implement system optimizations, e.g., parallelism, cache-locality, IO-efficiency, to improve the compute/memory/communication efficiency of AI/DL workloads.
  - Offer customized optimization for critical DL workloads where latency is extremely tight.
  - Build library/tool/framework to improve the efficiency of a class of problems.
  - Integrate important optimizations into existing frameworks (e.g., DeepSpeed), providing fast and agile inference.
  - Combine system optimization with modeling optimizations.
  - Combine and leverage hardware resources (e.g., GPU/CPU, on-device memory/DRAM/NVMe/SSD) in a principled way.
  - ...
- The project will be done in groups of 2-3 people, which consists of a proposal, mid-term report, final presentation, and final report. The tentative timeline for the project is as follows.

#### **Final Presentation**



- 15%
- Please spend a significant amount of time on working your project and making this presentation nice and clear.
- Graded by instruction team (50%) and your classmates (50%)
  - Instructor: based on format, correctness, depth, clarity, insights
  - Peers: make sure your classmates feel they indeed learn something after listening to your presentation
- Happening in the end of the semester

### Final Report



- Final report: The final report will be in the style of a research paper describing your project. The recommended length is about **6-8 pages** long (excluding references) and a potential division can be: An abstract, which summarizes the project (0.25 pages).
  - An introduction, which describes and motivates the problem and summarizes the main results of the work (0.5 pages).
  - A brief discussion of related work (0.25 pages).
  - A brief overview of preliminary and background knowledge needed to understand the paper (0.25 pages).
  - Analysis and characterization to show the existence and severity of the problem (1 page).
  - Main design and implementation (1 pages).
  - Evaluation methodology and experiment results (1 page).
  - Concluding remarks, which can include a discussion of open questions or directions for future work (0.25 pages).

#### Formatting Instructions For NeurIPS 2020

David S. Hippocampus\*

Department of Computer Science Cranberry-Lemon University Pittsburgh, PA 15213 hippotcs.cranberry-lemon.edu

#### Abstract

The abstract paragraph should be indented ½ inch (3 picas) on both the left- and right-hand margins. Use 10 point type, with a vertical spacing (leading) of 11 points. The word **Abstract** must be centered, bold, and in point size 12. Two line spaces precede the abstract. The abstract must be limited to one paragraph.

#### 1 Submission of papers to NeurIPS 2020

NeurIPS requires electronic submissions. The electronic submission site is

https://cmt3.research.microsoft.com/NeurIPS2020/

Please read the instructions below carefully and follow them faithfully.

#### L1 Style

Papers to be submitted to NeurIPS 2020 must be prepared according to the instructions presented here. Papers may only be up to eight pages long, including figures. Additional pages containing only a section on the broader impact, acknowledgments and/or cited references are allowed. Papers that exceed eight pages of content will not be reviewed, or in any other way considered for presentation at the conference.

The margins in 2020 are the same as those in 2007, which allow for  $\sim 15\%$  more words in the paper compared to earlier years.

Authors are required to use the NeurIPS L/IEX style files obtainable at the NeurIPS website as indicated below. Please make sure you use the current files and not previous versions. Tweaking the style files may be grounds for rejection.

#### 1.2 Retrieval of style files

The style files for NeurIPS and other conference information are available on the World Wide Web at

#### http://www.neurips.cc/

The file neurlps\_2020.pdf contains these instructions and illustrates the various formatting requirements your NeurIPS paper must satisfy.

The only supported style file for NeurIPS 2020 is neurips\_2020.aty, rewritten for IsTgX 2g. Previous style files for IsTgX 2.09, Microsoft Word, and RTF are no longer supported!

"Use footnote for providing further information about author (webpage, alternative address)—nor for acknowledging funding agencies.

34th Conference on Neural Information Processing Systems (NeurIPS 2020), Vancouver, Canada.

### **Late Submissions**



• All assignments are due on the respective due date. Only on-time assignments will be accepted.

# Questions?